

**REFEREES CALLING PROCEDURES**  
**Produced in association with the English Pool Referee's Association**  
**incorporating 2009 amendments**

**Changes Highlighted**

**BLACK BALL POTTED ON THE BREAK SHOT:** Call:- “**Void Break**”, (Retrieve all Balls and re-rack)...”**Same Player to Re-start Frame, No Penalty**”.

**FOUL BREAK:** Call:- “**Foul Break**”, .... (Re-rack Balls)... “**Opponent to Re-start Frame with Two Visits**”.

**CUE BALL POTTED ON A FAIR BREAK:** Call:- “**Foul**”,..... Timing to re-start on handing the cue ball to the oncoming player. Call:- “**One Visit, Time Running**”.

In the event of a player showing reluctance to accept the cue ball, i.e., Gamesmanship, place the cue ball on the baulk rail and call:- “**Time Running**”.

**ANY STANDARD FOUL WHEN GROUP NOT ESTABLISHED:** Call:- “**Foul, Two Visits**”.

If it is the first time a player is in/takes control of the table. Call:- “**Foul, Two Visits...Open Table**”.

**BREAK SHOT, ANY LEGAL BALL(S) POTTED:** Call:- “**Balls Potted**”...

If player nominates the group potted Call:- “**Red/Yellow Balls in Play**”.

If player nominates the group not potted Call:- “**Red/Yellow Balls Nominated**”.

If colour nominated is then potted Call:- “**Red/Yellow Balls in Play**”.

Failure to pot nominated colour Call:- “**Open Table**”.

**BREAK SHOT, FAIR BREAK, NO BALLS POTTED:** Call:- “**Open Table**”.

**FIRST APPROACH AFTER GROUPS ARE ESTABLISHED:** On the first time only, that a player is in/takes control of the table, after groups have been established. Call:- “**Red/Yellow Balls in Play**”.

**ANY STANDARD FOULS DURING A FRAME:** Call:- “**Foul, Two Visits**”. No further call is made (other than time calls/fouls) until a pot “on” is missed. Then Call:- “**Second Visit**”. No call is made at the end of this visit.

**NON STANDARD FOULS:** Call:- “**Foul**”. Then impose relevant penalty and/or await direction from the oncoming player. Add “**Open Table**” if no group established and it is the first time a player is in/takes control of the table.

**SERIOUS FOULS:** Call:- “**Serious Foul**”. Replace any ball(s) moved,...Call:- “**Two Visits**”. Add “**Open Table**” if no group established and it is the first time a player is in/takes control of the table.

**LOSS OF FRAME FOULS:** Call:- “**Loss of Frame**”. Explain reason.

**TIME FOULS:** At 30 seconds, Call:- “**Thirty Seconds**”. This must be called on time even if the player appears to be about to stroke the shot. At Sixty Seconds, Call:- “**Time Foul, Two Visits**”. Add “**Open Table**” if no group established and it is the first time a player is in/takes control of the table.

**TOUCHING BALL(S):** When the cue ball is in contact with any ball(s) “on”, Call:- “**Touching Ball(s)**”. Clearly point to ball(s) in contact with cue ball.

**TIME OUT:** If Time Out is granted or required by the Referee, Call:- “**Time Out**”. At the end of the Time Out period, Call:- “**Time Running**”.

TOTAL SNOOKER/FOUL SNOOKER: After a request from a player only, Call:-  
“**Total/Foul/Jaw Snooker**”, or as appropriate, with “**Time Out**” calls if necessary.

STALEMATE: If the Stalemate Rule is invoked, Call:- “**Stalemate, Re-start of Frame, Same Player to Break**”, “**One Visit**”.

BALL NOMINATION: Where a player has a right of ball nomination, after nomination, point to nominated ball and Call:- “**Red/Yellow/Black Ball Nominated**”.

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