
		<h1>TRENT TROPHIES TUESDAY</h1>				
<h2>LTMT Result Sheet</h2>						
cup		LTMT round -		Date		
<p>Player 1 for each team to lag, then alternate breaks, in the event of a draw, a blackball shootout will decide the match, the team who won the original lag will choose which team goes first. Captains to enter at least their first 3 players prior to the match and can choose the second set prior to team game 2, although if using only 3 players, must follow order on the sheet. players cannot play 2 consecutive frames. Team games are scotch and talking is allowed whilst in play.</p>						
Vs						
TG	player 1, 2, 3		v		player 1, 2, 3	TG
1			v			1
2			v			2
3			v			3
TG	player 3, 2, 1		v		player 3, 2, 1	TG
1			v			2
2			v			3
3			v			1
Capt sig.					Capt sig.	
<p>In the event of a draw, a blackball shootout will ensue, with each player from each team attempting to pot a black off its spot from behind the line, just like a penalty shootout in football, 6 shots per team, teams must go in order of the sheet, if after 6 shots each the score is tied it goes to sudden death.</p>						
			v			
Blackball Shootout						
8 Balls-						